



they may also complete all or part of the following rank requirements:

#### *Tenderfoot*

- Outdoor—Cooking, hiking, camping
- Citizenship—Flag ceremonies
- Patrol/troop participation—Patrol identification
- Personal development—Scout Oath and Law

#### *Second Class*

- Outdoor—Cooking, camping, hiking
- Citizenship—Flag ceremonies
- Patrol/troop participation
- Personal development—Scout Oath and Law

#### *First Class*

- Outdoor—Cooking, camping, nature, hiking
- Citizenship—Flag ceremonies
- Patrol/troop participation
- Personal development—Scout Oath and Law

**Merit Badges.** Older Scouts can concentrate on the Camping, Archery, Shotgun Shooting, and Rifle Shooting merit badges; they should be able to complete many of the requirements. Depending on activities during the campout, they may also complete requirements in Cooking, Hiking, Backpacking, Wilderness Survival, and nature-related merit badges.

### **PARENT PARTICIPATION**

The patrol leaders' council can involve parents in the program feature this month by:

- Asking qualified parents to assist with instruction for camping and shooting skills.
- Inviting parents on the campout.
- Asking parents to provide transportation to the camp.

### **PATROL LEADERS' COUNCIL**

The PLC should meet in the middle of the previous month to plan troop activities for this program feature. If you don't complete all items on the following agenda, continue planning at PLC meetings after each troop meeting.

- Decide on a campsite for the campout. If permission will be needed, assign someone to secure it.
- Plan the special activities for the campout. See the ideas on these pages. If special gear or tools will be needed, assign someone to obtain them; ask for help from the troop committee, if necessary.
- Inventory the troop's camping equipment, if it has not been done recently.
- Plan details of troop meetings for the month. Assign patrol demonstrations for the month, covering skills that will be needed for the campout activities. For example, assignments might be:
  - Patrol A—Pioneering projects
  - Patrol B—Cooking
  - Patrol C—First Aid
  - Patrol D—Survival
- Hold a junior leader training session on understanding the needs of the group (*Scoutmaster Handbook*).