COMMUNICATIONS

TROOP OUTDOOR PROGRAM PLAN

D	ate		

Time	Activity	Run by
Friday evening	Load gear at meeting location, leave for camping area. Plan only a light meal enroute. Arrive at campsite, unload equipment. Set up patrol sites. Concentrate on stowing gear and setting up camp. Gather firewood for breakfast.	
Saturday 6:30 a.m.	Cooks and assistants up. Prepare breakfast. (Cooks should be working on First and Second Class ranks.)	Cooks, assistants
7 a.m.	Everyone else up. Take care of personal hygiene, air tents, hang out sleeping bags.	
7:30 a.m.	Breakfast	
8 a.m.	Clean up.	
	Patrols put up the gear for morning activities, clean up patrol site.	
8:30–11:30 a.m.	11:30 a.m. Patrol competitions—signaling instruction and games; younger Scouts take nature hike.	
11:30 a.m.	O a.m. Cooks prepare lunch.	
Noon	Lunch	
12:30 p.m.	p.m. Clean up.	
1:30 p.m.	.m. Continue competitions—play Capture the Flag.	
4:30 p.m.	o.m. Start supper preparation.	
5:30 p.m.	.m. Supper	
6 p.m.	Clean up meal.	
8 p.m.	Nighttime activity using communications game	
9 p.m.	Campfire program planned by experienced Scouts	
10 p.m.	n. Cracker barrel	
11 p.m.	Lights out	
Sunday 7 a.m.		
7:30 a.m.	a.m. Everyone else up. Take care of personal hygiene, air tents, hang out sleeping bags.	
8 a.m.	Breakfast	
8:30 a.m.	Clean up.	Cooks
	Patrols put up the gear for morning activities, clean up patrol site.	
9 a.m.	Church service	
9:30-11 a.m.	Patrol games. Older Scouts run orienteering course planned for this campout. Younger Scouts play four games from "Program Specialties" section of this book.	
11 a.m.	Break camp.	
Special equip- ment needed	Topographic maps, clipboards, compasses, troop camping equipment.	