COMMUNICATIONS

TROOP MEETING PLAN

Date _____ Week 3

Activity	Description	Run by	Time
Preopening			
minutes			
Opening Ceremony			
minutes			
Skills Instruction minutes	 New Scouts work on tying knots: two half-hitches, tautline, bowline. Experienced Scouts make semaphore flags and practice sending messages in code. Plan to tour a local TV or radio station to see how they operate, or have local ham radio operators explain how they communicate around the world. Older Scouts work on the Venture/Varsity program or get a map of the campout area and lay out a nature trail. Plan to go early to mark the trail for the campout. 		
Patrol Meetings minutes	Finalize the menu for the campout and make sure everyone knows what they will need to bring. Review clothing and equipment needs and collect any necessary fees. If you need to have a shakedown campout with your patrol or an outdoor practice for the patrol activities, schedule it now. Older Scouts can plan to take pictures at the campout to add to your troop's scrapbook, or plan to shoot slides to show at the troop's next family gathering.		
Interpatrol Activity minutes	British Bulldog ("Program Specialties" section of this book)		
Closing minutes Total 90 minutes of meeting	Scoutmaster's Minute Retire colors	SM	
After the Meeting	Patrol leaders' council reviews next meeting and plans for the outing. Continue work on next month's program feature.		