

NATURE NOOK. Select a spot along the trail. Have each Scout select a 3-square-foot area and study wildlife within those boundaries. Note the plant life, animals, insects, etc.

ENVIRONMENT PROJECT. Check with local conservation authorities for an appropriate Good Turn. Here are some possibilities:

- Planting tree seedlings or shrubs to provide food and cover for wildlife.
- Building a check dam, deflector, or cover device to provide shelter for fish and to reduce streambank erosion.
- Building and setting out nesting boxes for birds and small mammals like squirrels and raccoons.
- Planting hedges or windbreaks to provide winter cover for wildlife.

- Protecting a streambank by planting grass or trees.
- Controlling erosion on hiking trails by water bars or spreading a layer of an organic material such as sawdust, wood chips, pine needles, or leaves on the trail surface.

HOW TALL, HOW FAR? Locate a tall tree, mountain peak, cliff wall, etc., and have Scouts estimate how tall it really is and the distance to the object you are measuring.

BLIND HIKE. On a fairly easy trail, have a Scout blindfold himself and hold onto the belt or pack of the Scout ahead of him. As he hikes along, the Scout should use all his senses except sight. Tell him to listen, smell, and "feel" the ground as he walks. After the blindfold is removed, ask the Scout to recall his observations. Were his senses heightened? Did he hear and smell things he would not have noticed if he had been sighted?