

SCIENCE

TROOP MEETING PLAN

Date _____ Week 2

Activity	Description	Run by	Time
Preopening _____ minutes			
Opening Ceremony _____ minutes			
Skills Instruction _____ minutes	<ul style="list-style-type: none"> • New Scouts work on basic first aid that might be needed in a problem-solving exercise for the outing. • Experienced Scouts make arrangements to go to an auto mechanics shop or have an engine brought in to learn the basics of an internal combustion engine and how it uses energy. • Older Scouts work on the Venture/Varsity program or continue work on solar reflector. Arrange for a tour of a local power plant for the entire troop. 		
Patrol Meetings _____ minutes	Review assignments for the campout. First-time campers continue working on basic camping procedures. All other patrols continue to plan activities for advancement at the outing. Practice interpatrol activities.		
Interpatrol Activity _____ minutes	<p>Human Ladder <i>Purpose:</i> To develop trust, and learn to be responsible for each other's safety. <i>Materials:</i> 6 to 10 smooth hardwood dowels about 3 feet long, 1/4-inch diameter. <i>Directions.</i> Scouts are paired and given one "rung" of the ladder. Several pairs, each holding a rung and standing close together, form the ladder. A climber starts at one end of the ladder and proceeds to move from one rung to another. As the climber passes by, the pair holding that rung may leave their position and go to the front end of the ladder, extending the ladder length indefinitely.</p> <p>Note: The direction of the ladder can change at any time (make a right-angle turn, for example). Obstacles may be added, and the height of the rungs may also vary.</p>		
Closing _____ minutes Total 90 minutes of meeting	<ul style="list-style-type: none"> • Scoutmaster's Minute • Retire colors 	SM	