

# MECHANICS

## TROOP MEETING PLAN

Date \_\_\_\_\_ Week 2

Activity	Description	Run by	Time
<b>Preopening</b> _____ minutes			
<b>Opening Ceremony</b> _____ minutes			
<b>Skills Instruction</b> _____ minutes	<ul style="list-style-type: none"> <li>• New Scouts learn basic lashings—square, diagonal, and shear. Make a simple camp gadget.</li> <li>• Experienced Scouts continue to work with engines, return to auto center, or visit a different machine maintenance area.</li> <li>• Older Scouts work on the Venture/Varsity program or make plans for a fishing expedition at the troop outing; plan to prepare the fish for a meal.</li> </ul>		
<b>Patrol Meetings</b> _____ minutes	Review assignments for the campout. First-time campers continue working on procedures for hiking and camping. All other patrols continue work on activities for advancement for the outing. Practice interpatrol activities.		
<b>Interpatrol Activity</b> _____ minutes	Roman Chariot Race ("Program Specialties" section of this book)		
<b>Closing</b> _____ minutes Total 90 minutes of meeting	<ul style="list-style-type: none"> <li>• Scoutmaster's Minute</li> <li>• Retire colors</li> </ul>	SM	
<b>After the Meeting</b>	Patrol leaders' council reviews next meeting and plans for the campout. Continue work on next month's program feature. Troop committee holds board of review. Plan a court of honor if one is needed.		