

MECHANICS

TROOP MEETING PLAN

Date _____ Week 1

Activity	Description	Run by	Time
Preopening _____ minutes	Have Scouts demonstrate rope whipping or fusing synthetic rope and splicing rope. Also do the rope making exercise (<i>Boy Scout Handbook</i>).		
Opening Ceremony _____ minutes	<ul style="list-style-type: none"> • Form troop into horseshoe. • Hold uniform inspection. • Repeat Scout Oath. • Repeat The American's Creed (<i>Boy Scout Handbook</i>). 		
Skills Instruction _____ minutes	<ul style="list-style-type: none"> • New Scouts practice tying clove hitch, square knot, and bowline. Do Rescue Race ("Program Specialties" section of this book). • Experienced Scouts can see a presentation by a mechanic or go to an auto repair center or school to see how engines work and are maintained. • Older Scouts work on the Venture/Varsity program or practice knots and study ropes needed for rappelling (<i>Fieldbook</i>). 		
Patrol Meetings _____ minutes	Discuss plans for the outing this month. Make sure everyone knows his assignments. If it is to be an overnight, begin planning meals, patrol duty roster, equipment distribution, and tentage needs. Any Scouts who have not been camping will need extra help. All other patrols work on plans for activities toward rank advancement.		
Interpatrol Activity _____ minutes	"Hot" Isotope Transport ("Program Specialties" section of this book)		
Closing _____ minutes Total 90 minutes of meeting	<ul style="list-style-type: none"> • Scoutmaster's Minute • Retire colors • Sing "Scout Vespers" (<i>Boy Scout Songbook</i>) 	SM	
After the Meeting	Patrol leaders' council reviews next meeting and plans for the outing. Begin work on next month's program feature.		