

HIGH ADVENTURE

TROOP MEETING PLAN

Date _____ Week 4

Activity	Description	Run by	Time
Preopening _____ minutes			
Opening Ceremony _____ minutes			
Skills Instruction _____ minutes	<ul style="list-style-type: none">• New Scouts work on basic map and compass skills.• Experienced Scouts work on map and compass skills and plan an orienteering course for the campout. Practice estimating distances by pace.• Older Scouts work on the Venture/Varsity program or assist in map and compass instruction.		
Patrol Meetings _____ minutes	Review plans and assignments for the campout. Make sure everyone knows travel plans and equipment needs. Go over the patrol duty roster. Practice interpatrol activities that will take place on the campout.		
Interpatrol Activity _____ minutes	Play Silver Dollar Hunt ("Program Specialties" section of this book).		
Closing _____ minutes Total 90 minutes of meeting	<ul style="list-style-type: none">• Scoutmaster's Minute• Retire colors	SM	
After the Meeting	Patrol leaders' council reviews next meeting and checks last-minute details for the outing. Finalize next month's program feature.		