

# HIGH ADVENTURE

## TROOP OUTDOOR PROGRAM PLAN

Date \_\_\_\_\_

Time	Activity	Run by
Friday evening	Load gear at meeting location. leave for camping area. Plan only a light meal enroute. Arrive at campsite, unload equipment. Set up patrol sites. Concentrate on stowing gear and setting up camp. Gather firewood for breakfast.	SPL
Saturday 6:30 a.m.	Cooks and assistants up, prepare breakfast. (Cooks should be working on First and Second Class ranks.)	Cooks, assistants
7 a.m.	Everyone else up. Take care of personal hygiene, air tents, hang out sleeping bags.	
7:30 a.m.	Breakfast	
8 a.m.	Clean up.	Cooks
	Patrols put up the gear for morning activities, clean up patrol site.	
8:30-11:30 a.m.	Play Aerobic Tag, The Amazon, Nitro Crossing (these pages).	SPL
11:30 a.m.	Cooks prepare lunch.	Cooks
Noon	Lunch	
12:30 p.m.	Clean up.	Cooks
1:30 p.m.	Play Blindfold Soccer, Soccer Frisbee, The Electric Fence (these pages).	SPL
4:30 p.m.	Start supper preparation.	Cooks
5:30 p.m.	Supper	SPL
6 p.m.	Clean up meal.	Cooks
8 p.m.	Campfire	SPL
9 p.m.	Cracker barrel	
10 p.m.	Lights out	
Sunday 6:30 a.m.	Cooks and assistants up. Prepare breakfast. (Cooks should be working on First and Second Class ranks.)	Cooks
7 a.m.	Everyone else up. Take care of personal hygiene, air tents, hang out sleeping bags.	
7:30 a.m.	Breakfast	
8 a.m.	Clean up.	Cooks
	Patrols put up the gear for morning activities, clean up patrol site.	
8:30 a.m.	Church service	
9-11 a.m.	Patrol Games. Scouts run orienteering course planned for this campout. Younger Scouts play four games from the "Program Specialties" section of this book.	
11 a.m.	Break camp.	
Special equip- ment needed	Topographic maps, clipboards, compasses, troop camping equipment, game equipment.	