

FIRST AID

TROOP MEETING PLAN

Date _____ Week 1

Activity	Description	Run by	Time
Preopening _____ minutes	Have Scouts demonstrate first aid for shock or one of the "hurry cases" (<i>Boy Scout Handbook</i>). Then join in a game of Poison (<i>Scoutmaster Handbook</i>).		
Opening Ceremony _____ minutes	<ul style="list-style-type: none"> • Form troop into single-rank formation. • Hold uniform inspections. • Repeat Scout Oath and Law. • Repeat Pledge of Allegiance. 		
Skills Instruction _____ minutes	<ul style="list-style-type: none"> • New Scouts work on basic first aid and Heimlich maneuver. • Experienced Scouts practice bandages and begin CPR instruction. • Older Scouts work on the Venture/Varsity program or instruct the younger Scouts in basic first aid techniques. 		
Patrol Meetings _____ minutes	Discuss plans for the disaster drill this month and make sure everyone knows their assignments. Each patrol needs to start practicing the first aid problems they will be facing during the drill. Plan activities to work on advancement. Make sure that those Scouts who have not completed their requirements for flag ceremonies and community service projects have help in working on these requirements.		
Interpatrol Activity _____ minutes	First Aid Baseball ("Program Specialties" section of this book)		
Closing _____ minutes Total 90 minutes of meeting	<ul style="list-style-type: none"> • Scoutmaster's Minute • Repeat Scout benediction • Retire colors 	SM	
After the Meeting	Patrol leaders' council reviews next meeting and plans for the disaster day. Begin work on next month's program feature.		