

BUSINESS

TROOP MEETING PLAN

Date _____ Week 2

Activity	Description	Run by	Time
Preopening _____ minutes			
Opening Ceremony _____ minutes			
Skills Instruction _____ minutes	<ul style="list-style-type: none"> • New Scouts meet with an elected public official, either at the troop meeting place or the official's office. Learn what he or she does. Discuss rights and duties of citizens. • Experienced Scouts plan a community Good Turn. This might be in support of something your community is currently doing. Or it could be a get-out-the-vote campaign, if an election is near, or a park beautification project. (The Good Turn need not be held this month.) Play Steal-the-Bacon. • Older Scouts work on the Venture/Varsity program or continue preparing for a 100-mile bike hike. 		
Patrol Meetings _____ minutes	Review needs of Scouts in the patrol to participate in flag ceremonies and service projects. Suggest things that these Scouts can participate in to fulfill rank requirements.		
Interpatrol Activity _____ minutes	Play Kim's Game ("Program Specialties" section of this book).		
Closing _____ minutes Total 90 minutes of meeting	<ul style="list-style-type: none"> • Scoutmaster's Minute • Retire colors 	SM	
After the Meeting	Patrol leaders' council reviews next meeting and plans for the outing. Continue work on next month's program feature. Troop committee holds board of review. Plan a court of honor if one is needed.		