ATHLETICS

TROOP MEETING PLAN

D	ate	Week	1
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Activity	Description	Run by	Time
Preopening minutes	Set up a 3-hole Frisbee golf course for Scouts. Also have a fitness chart to test each Scout on basic fitness skills; check for improvement during the month.		
Opening Ceremony minutes	Form troop into semicircle Repeat Scout Oath Present colors Repeat Pledge of Allegiance		
Skills Instruction minutes	 New Scouts work on fitness skills. Record best number of pushups, pullups, standing long jump, and 500-yard run/walk (Boy Scout Handbook). Experienced Scouts review a map of the area for the outing and plan action archery biathlon and Frisbee golf course. Older Scouts work on the Venture/Varsity program or begin working on several intertroop games for field day. 		
Patrol Meetings minutes	Discuss plans for the outing this month and make sure everyone knows what their assignments are and what to bring. Any Scouts who have not been camping yet will need extra help. All other patrols plan activities to work on advancement. Plan any meals that will be needed for the outing. If it is going to be an overnight, begin to make plans for equipment distribution and tentage needs.		
Interpatrol Activity minutes	Everybody Up (included in the introduction to this program feature.)		
Closing minutes Total 90 minutes of meeting	Have a Scout explain what sportsmanship means Scoutmaster's Minute Retire colors	SM	
After the Meeting	Patrol leaders' council reviews next meeting and plans for the outing. Begin work on next month's program feature.		